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GEN 13®

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GEN13®

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MEET THE GEN13!

Meet the Gen13! Rainmaker, Freefall, Grunge, Burnout, and Fairchild. These Gen-Active teenagers, first generation descendants of the legendary Team 7, were recruited into I.O.'s program, Project Genesis, a project secretly intended to develop superhumans. Upon discovering that the program was nothing more than a breeding ground for Gen-Actives, they escaped the compound with the help of renegade I.O. agent, John Lynch, and to this day remain fugitives.

IN CASE YOU'RE JUST JOINING US...

Bobby, convinced that voodoo rituals are being conducted, enlists the aid of a skeptical Fairchild to investigate his suspicions. The "walking dead" turn out to be Zombots, dead bodies wired to obey computer and voice commands and used as cheap muscle in various criminal escapades, in this case smuggling contraband. The rest of Gen13 arrive to help thwart the perpetrators nefarious activities and Lynch scores a box of Cuban cigars. What could make for a better day? The sudden arrival of Caitlin's father, Alex Fairchild...

FAIRCHILD:
Caitlin Fairchild. The daughter of Team 7's Alex Fairchild. Deemed the unofficial leader of the group, Fairchild possesses super-human strength, speed, agility and intelligence.

GRUNGE:
Percival Edmund Chang. The son of Team 7's Philip Chang. This slovenly, cold pizza-eating party animal has the power to mimic the molecular structure of any material he touches.

BURNOUT:
Bobby Lane. The son of John Lynch. Burnout can project high energy plasma, which bursts into flame when exposed to oxygen. He is impervious to heat and can fly by creating thermal updrafts.

RAINMAKER:
Sarah Rainmaker. Apache born,Rainmaker has the ability to control the natural elements. She can also fly by manipulating the air currents and can direct water with a simple gesture. The amplifier bands she wears on her wrists enables her to deliver very potent electric blasts.

FREEFALL:
Roxanne Spaulding. The youngest and spunkiest of the team, Freefall can void the pull of gravity and levitate herself or any other being or object she desires.

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YOU SELL MARGARITAS HERE?
BE OUTTA BUSINESS IF I DIDN'T.
BETTER HEAD INSIDE. I'M SURE MR. LYNCH WOULDN'T APPROVE.
YO! PEYOTESPICE! OVER HERE.
ROXY, WHAT ARE YOU DOING HERE? YOU'RE NOWHERE NEAR 21.
GOT A FAKE I.D. JUST LIKE YOU, GIRLIE. MIGHT AS WELL USE IT.
WHY, YOU GONNA RAT ME OUT TO LYNCH? FINE. MAYBE IF I PISS HIM OFF ENOUGH, LIKE KAT DID, HE'LL FINALLY FIND MY FATHER.
OUCH! SOMEBODY SOUNDS ANGRY. WHAT'S WRONG?
AHHH, FORGET IT, SARAH. I DON'T WANNA TALK ABOUT IT, AND I KNOW YOU DON'T WANNA LISTEN.
ROXY, THAT'S JUST NOT--
YOU'RE DEAD!!!!

PARADIGM SHIFT

STORY BY
JOHN ARCUDI
INKING & FINISHING BY
CAM SMITH & JD
SEPARATIONS BY
WILDSTORM FX
RULING WITH AN IRON
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PENCILING BY
GARY FRANK
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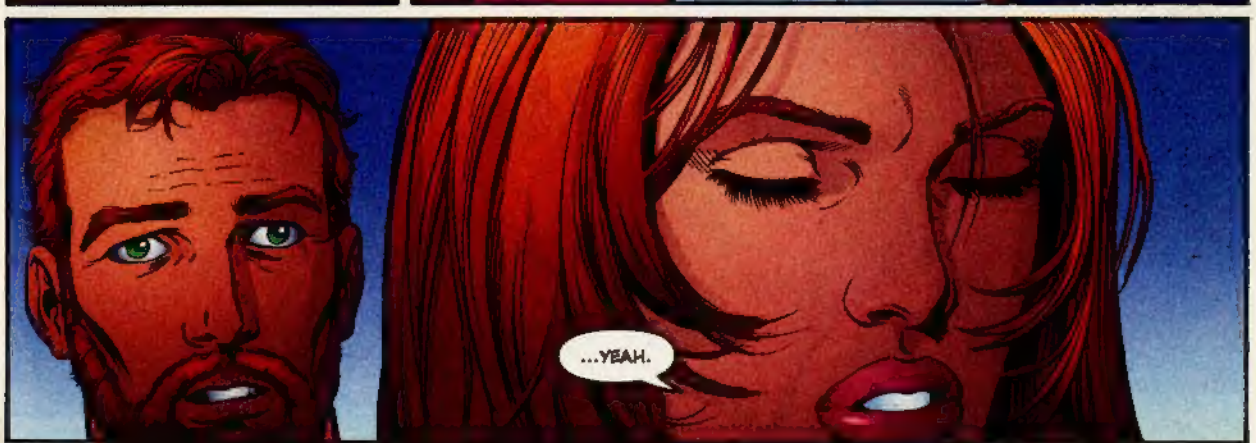
MARTIN JIMENEZ
LETTERING BY
AMIE GRENIER

--BUT WHEN I GOT BACK TO LA JOLLA, THE HOUSE WAS A BURNT WRECK.* I THOUGHT YOU'D ALL BEEN KILLED.
AND WHEN I THOUGHT THAT, THE BIGGEST HOLE OPENED IN MY HEART. YOU WERE-- YOU ARE MY ONLY FAMILY. I DIDN'T REALIZE HOW IMPORTANT THAT WAS TO ME.
*SEE GEN 13 #19.

DO YOU MEAN THAT, DAD? ARE YOU REALLY GOING TO STAY THIS TIME?
CAITLIN, WHEN I GOT THAT NOTE, WHEN I FOUND OUT YOU WERE STILL ALIVE, IT WAS LIKE MY LIFE STARTED OVER.
THANK GOD FOR JOHN LYNCH, EH?


...YEAH.

WHAT IS IT? WHAT'D I--
IT'S NOT YOU DAD, REALLY. IT'S JUST THAT...

OKAY, I THINK I GET IT. I HAVEN'T BEEN MUCH OF A FATHER, SO WHY SHOULD YOU TRUST ME NOW.
CAITLIN, I KNOW I'VE GOT A LOT TO PROVE TO YOU, BUT BELIEVE ME, I AM GOING TO PROVE IT.

"NOW LET ME GO WASH UP. I'VE GOT THREE DAYS OF STINK ON ME."

CAN'T THANK YOU ENOUGH, JOHN. I NEVER THOUGHT I'D SEE CAITLIN AGAIN. SHE LOOKS GREAT--BUT SOMETHING'S BOTHERING HER, I THINK.
YES, BUT SHE WON'T TALK TO ME. MAYBE YOU CAN DRAW HER OUT.

I'LL GIVE IT A SHOT. SO, AM I BUNKING WITH YOU, OR DO I GET MY OWN "SUITE"?
WE'LL SEE WHAT WE CAN DO.

ALEX. THERE'S SOMETHING ELSE I WANTED TO TALK TO YOU ABOUT.
OH BOY. HERE WE GO. I SHOULD'VE KNOWN. WHAT WAR YOU FIGHTING NOW?

LOOK, THIS CONCERNS YOU, TOO. IT CONCERNS ALL OF US. THAT'S WHY I'M CONTACTING ALL FORMER TEAM-7 OPERATIVES.

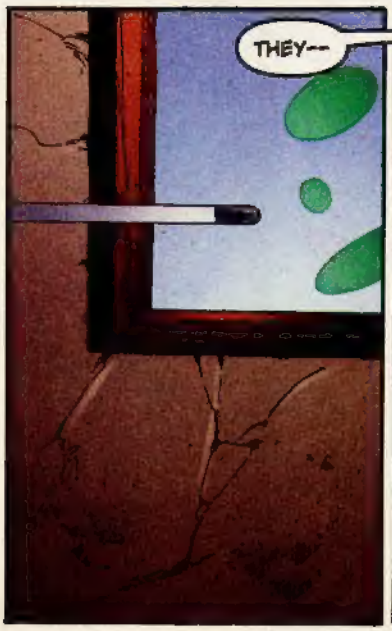
I.O. RUINED OUR LIVES, RIGHT? THEY TURNED US INTO FREAKS, AND NOW THEY WANT OUR KIDS. I THOUGHT WHEN CRAVEN DIED, THAT WOULD CHANGE, BUT UNDER IVANA, THINGS ARE WORSE.
I.O. IS EVIL TO THE CORE.
THANKS FOR THE INTEL, LYNCH, BUT SO WHAT? I MEAN, WHAT CAN WE DO ABOUT IT?

WE CAN TAKE OVER I.O.
OH NO. NO THANK YOU, SIR. THE CURE SOUNDS WORSE THAN THE DISEASE TO ME.
WAIT, DON'T YOU GET IT? WE CAN'T KILL I.O., BUT WITH US AT THE HELM, WE CAN TURN IT INTO SOMETHING GOOD.
AND HOW ARE WE SUPPOSED TO SEIZE THAT HELM? STORM I.O. HEADQUARTERS, TAKE NO PRISONERS, ALL THAT BULL?
EXACTLY! JUST LIKE OLD TIMES.
UH UH. MY SUICIDAL DAYS ARE OVER. CAITLIN WANTS ME IN HER LIFE, AND I NEED HER IN MINE.
I'M NOT RUNNING OFF AND PLAYING SOLDIER NO MORE. I'M STAYING WITH MY GIRL.
BUT ALEX, CAITLIN WILL BE GOING WITH US.
LIKE HELL.

I'LL CUT OFF YOUR HEADS AND SET 'EM ON FIRE, YOU $*!+ EATIN' BASTARDS!!!

OH, NOW THIS CRAP I DO NOT NEED!
ROXY, SIT DOWN. LET ME HANDLE THIS. YOU AREN'T BULLET PROOF.

SARAH, HONEY, FOR BULLETS TO HURT YA'--


THEY--

--GOTTA--

--HIT YA'!
PLINK

BOY, YOU ARE ONE LOUSY SHOT, AIN'T'CHA? OR MAYBE YOU JUST FELL UNDER THE SPELL OF MY BEAUTY, HMMM?
EITHER THAT, OR THE "SPELL" OF ROXY SPAULDING'S GRAVITY SHAPING POWERS.
UNDER HER CONTROL, A THING CAN BE AS LIGHT AS A BABY'S DREAM--
--OR HEAVIER THAN A BAG OF HAMMERS.
HEY!! IT--IT'S FLOATIN'!!!
CRUSH!

GUESS I WON'T BE NEEDING THIS.
DAMN, OUT COLD. LOOKS LIKE HE GOT HIT BY A TON OF BRICKS.
WELLLL, MAYBE NOT A TON.

SHOULDN'T SOMEBODY CALL THE SHERIFF?
HELL NO! IF I DO THAT, HE MIGHT COME.
SO, WHO IS THIS GUY ANYHOW? AND WHAT'S HE SO MAD ABOUT?

WELL, I SUPPOSE THERE'S JUST THE SLENDEREST SLIVER OF A CHANCE THAT TIAN THERE MIGHT HAVE--INCORRECTLY, OF COURSE--IMAGINED WE WRONGED HIM IN SOME WAY.

YEAH? WHY, WHATTA YOU GUYS DO?

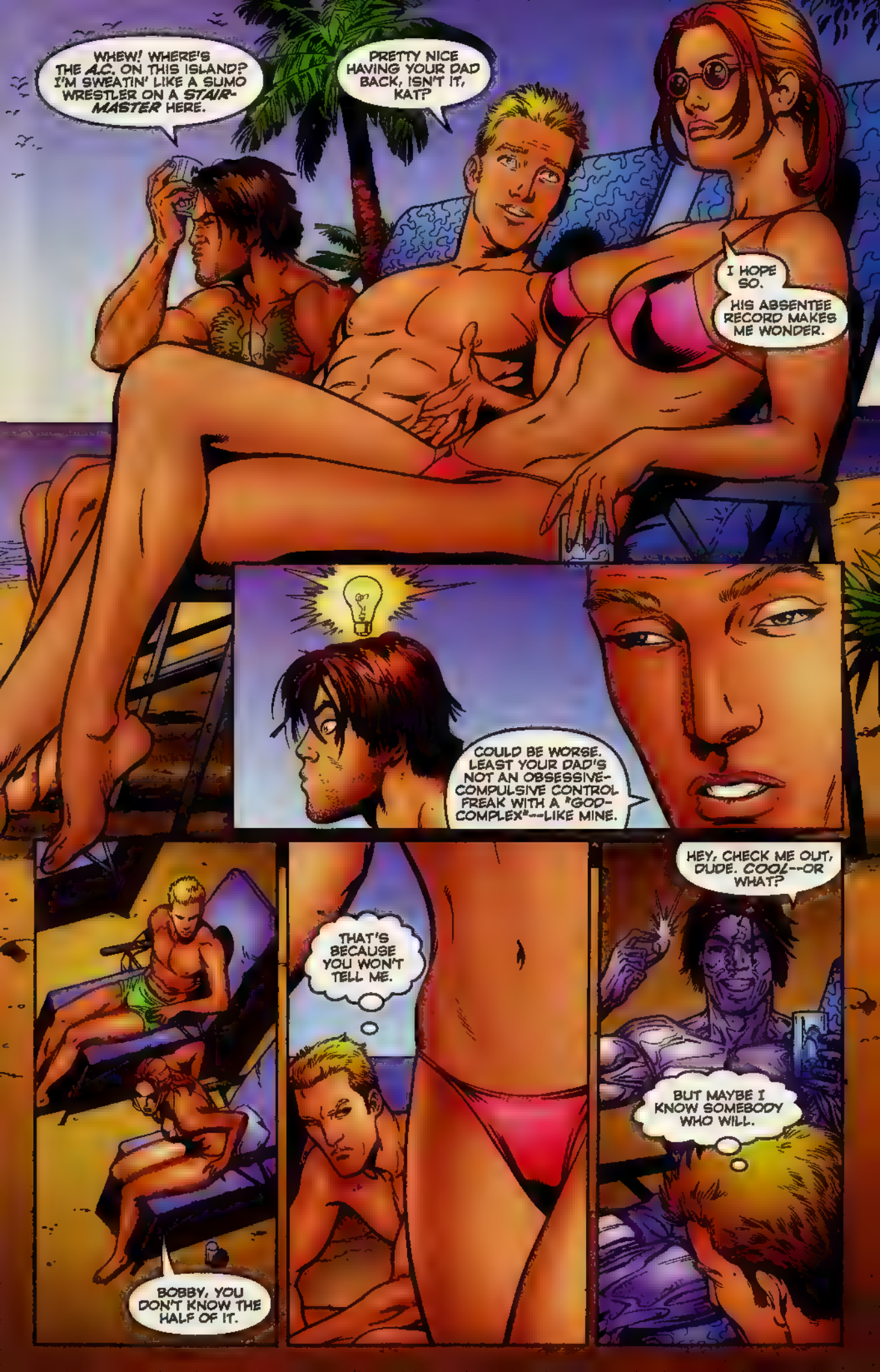
YOUR MARK...GET SET...

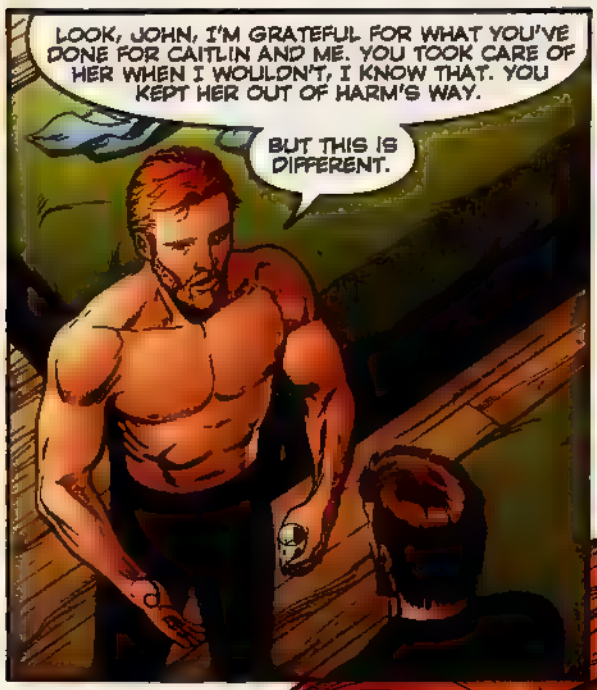
GO!!

HUZZAH. ANOTHER VICTORY. PAY UP, GENTLE-FOLK, PAY UP.
HA HAAAAA! LOOKIT THAT!
ROXY, WE'RE SUPPOSED TO BE KEEPING A LOW PROFILE.

AND HOW DO WE KNOW THOSE LIZARDS AREN'T BEING MISTREATED? I THINK WE SHOULD GO.
NO WAY. FOR THE FIRST TIME SINCE WE CAME TO THIS ISLAND, I'M HAVING FUN. YOU GO IF YOU WANT. ME?

I'M GETTIN' A PIECE OF THE ACTION.


WHEW! WHERE'S THE A.C. ON THIS ISLAND? I'M SWEATIN' LIKE A SUMO WRESTLER ON A STAIR-MASTER HERE.
PRETTY NICE HAVING YOUR DAD BACK, ISN'T IT, KAT?
I HOPE SO.
HIS ABSENTEE RECORD MAKES ME WONDER.
COULD BE WORSE. LEAST YOUR DAD'S NOT AN OBSESSIVE-COMPULSIVE CONTROL FREAK WITH A "GOD-COMPLEX"--LIKE MINE.
BOBBY, YOU DON'T KNOW THE HALF OF IT.
THAT'S BECAUSE YOU WON'T TELL ME.
HEY, CHECK ME OUT, DUDE. COOL--OR WHAT?
BUT MAYBE I KNOW SOMEBODY WHO WILL.

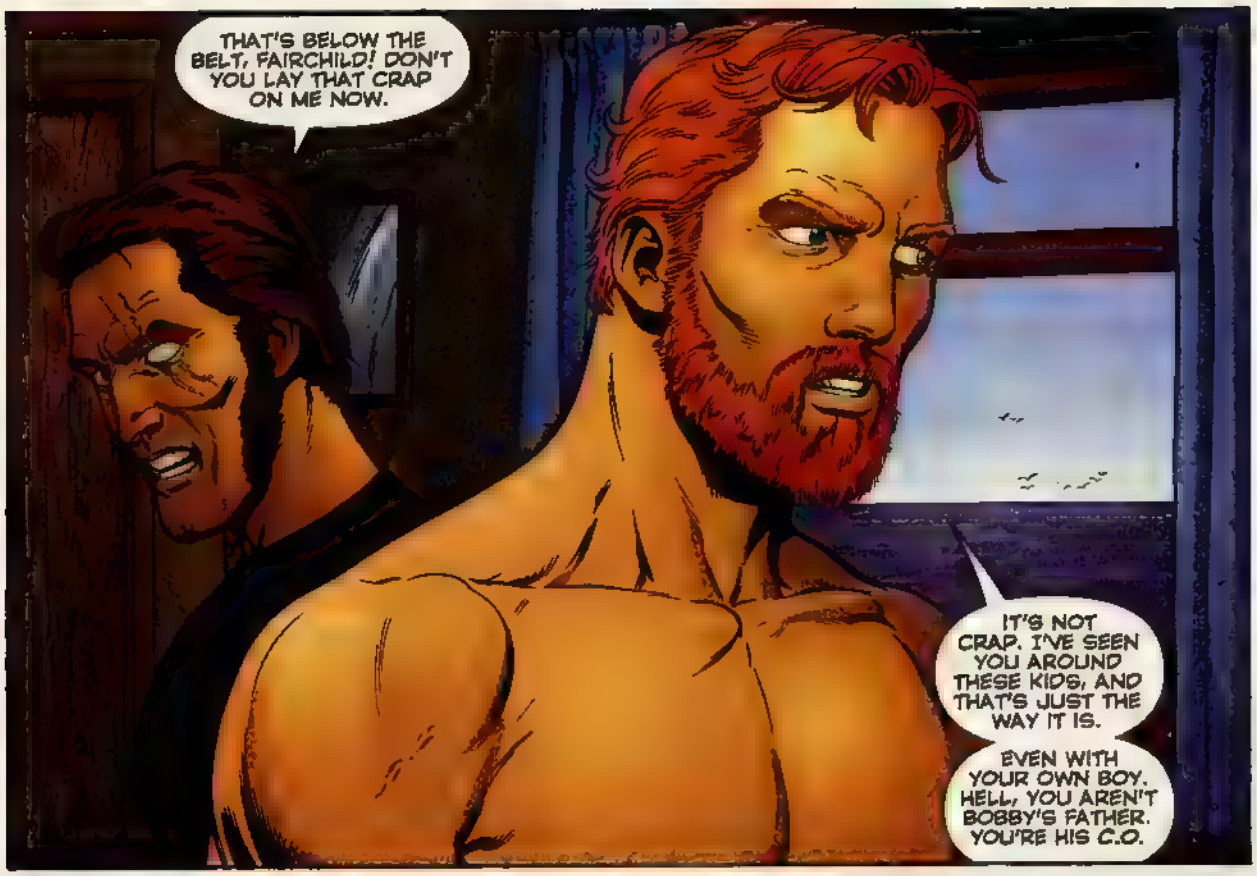

LOOK, JOHN, I'M GRATEFUL FOR WHAT YOU'VE DONE FOR CAITLIN AND ME. YOU TOOK CARE OF HER WHEN I WOULDN'T, I KNOW THAT. YOU KEPT HER OUT OF HARM'S WAY.
BUT THIS IS DIFFERENT.

USING HER IN A COMMANDO RAID ON I.O. IS PUTTING HER RIGHT IN HARM'S WAY.
ALEX, IT'S NOT AS IF WE'RE TALKING ABOUT A NORMAL GIRL HERE. SHE'S AS STRONG AND TOUGH AS A TANK; ALMOST INVINCIBLE.

THAT'S JUST IT.
"ALMOST."
AND I.O. KNOWS EXACTLY HOW TO EXPLOIT HER WEAKNESSES. SO CALL SLAYTON, AND DANE, AND CASH, BUT LEAVE MY DAUGHTER OUT OF YOUR POWER-PLAY.

HEY, DON'T MAKE ME OUT TO BE A MONSTER. I DON'T WANT CAITLIN TO GET HURT EITHER.
DON'T YOU THINK I CARE ABOUT HER?

SURE. A GOOD PLATOON LEADER ALWAYS CARES ABOUT HIS TROOPS.
"WHEN THEY SENSE THAT, IT MAKES THEM MORE WILLING TO RESPECT HIS COMMAND." ISN'T THAT WHAT YOU ALWAYS SAID?


THAT'S BELOW THE BELT, FAIRCHILD! DON'T YOU LAY THAT CRAP ON ME NOW.
IT'S NOT CRAP. I'VE SEEN YOU AROUND THESE KIDS, AND THAT'S JUST THE WAY IT IS.
EVEN WITH YOUR OWN BOY. HELL, YOU AREN'T BOBBY'S FATHER. YOU'RE HIS C.O.

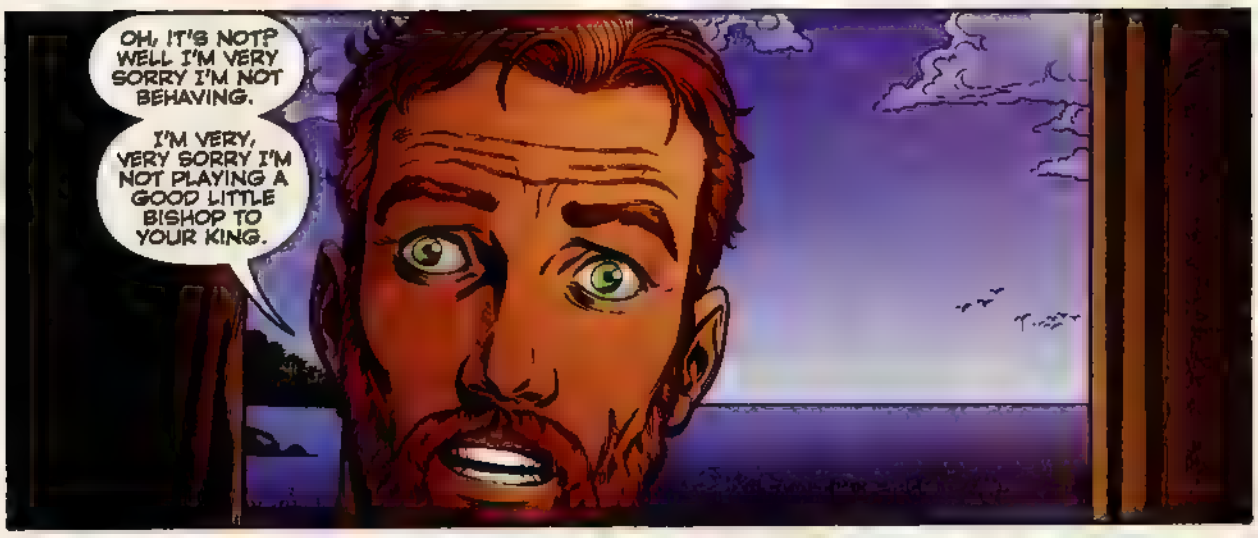
AND I'M NOT KNOCKING IT. THESE KIDS HAD TO BECOME A FIGHTING UNIT TO SURVIVE. YOU DID A GOOD JOB.
BUT THIS IS MY TIME NOW. I WANT TO BE A FATHER TO CAITLIN, AND THAT MEANS KEEPING HER SAFE, AND AS FAR AWAY FROM I.O. AS POSSIBLE.

WELL, THE FACT IS, SHE'S NOT A CHILD ANYMORE. YOU CAN'T TELL HER WHAT TO DO.
SHE'S FREE TO MAKE HER OWN DECISIONS.

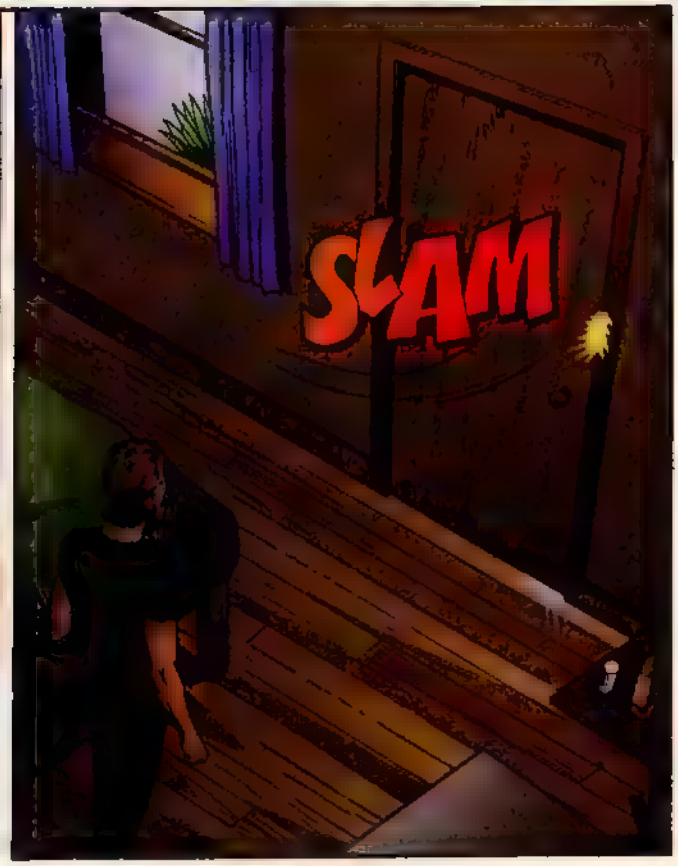
YOU'RE RIGHT ABOUT THAT. AND COME TO THINK OF IT, THE WAY SHE BRISTLED WHEN I MENTIONED YOUR NAME, I'M GUESSING THAT'S A GOOD IDEA.

SO WHAT DO YOU SAY? LET'S GO ASK CAITLIN WHAT *SHE* WANTS TO DO.

DAMMIT...
DAMMIT, ALEX, WILL YOU JUST STOP? JUST STOP AND LISTEN TO ME FOR A SECOND. THIS ISN'T WHAT I BROUGHT YOU DOWN HERE FOR.


OH, IT'S NOT? WELL I'M VERY SORRY I'M NOT BEHAVING.
I'M VERY, VERY SORRY I'M NOT PLAYING A GOOD LITTLE BISHOP TO YOUR KING.

OR DO I FLATTER MYSELF? MAYBE I WAS JUST SUPPOSED TO BE A PAWN.
TELL YOU WHAT, DON'T WORRY ABOUT BUNKING ME UP TONIGHT. I'LL JUST SLEEP ON THE BEACH.


SLAM

WOO-HOOOOO!

CAN MY LITTLE "ROCKY" RACE, OR CAN HE *RACE!?*

THERE'S *ANOTHER* TWO HUNDRED YOU DROPPED. BETTER LUCK NEXT TIME, LARRY.

OOPS! I FORGOT. YOU GOTTA *HAVE* SOME LUCK BEFORE IT CAN GET BETTER.

ROXY, LET'S GO.

HEY, I TOLD YOU, I'M HAVIN' FUN. AND THE LIZARDS ARE OKAY. NOBODY'S HURTIN' 'EM.

IT'S NOT THAT. IT'S JUST SO CREEPY HERE. OH, I WISH WE'D NEVER LEFT NEW YORK.

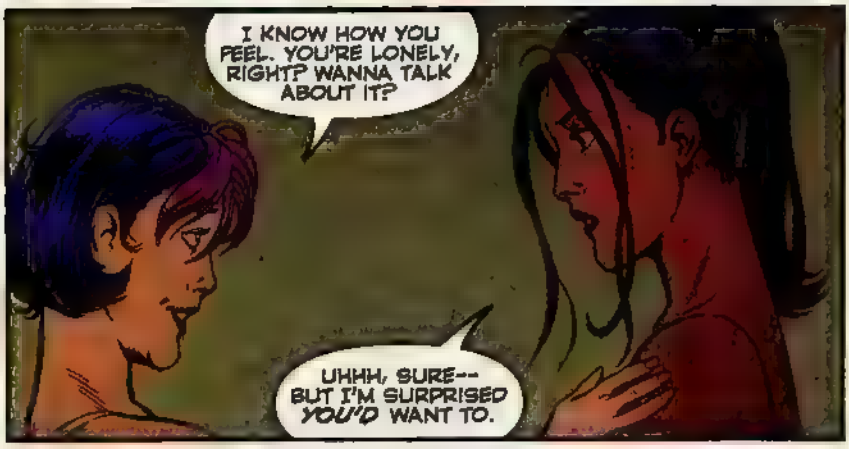
SEE, NOW *THAT* I DON'T GET. YOU PISS AND MOAN THE WHOLE TIME WE'RE THERE, AND NOW YOU WANNA GO BACK?

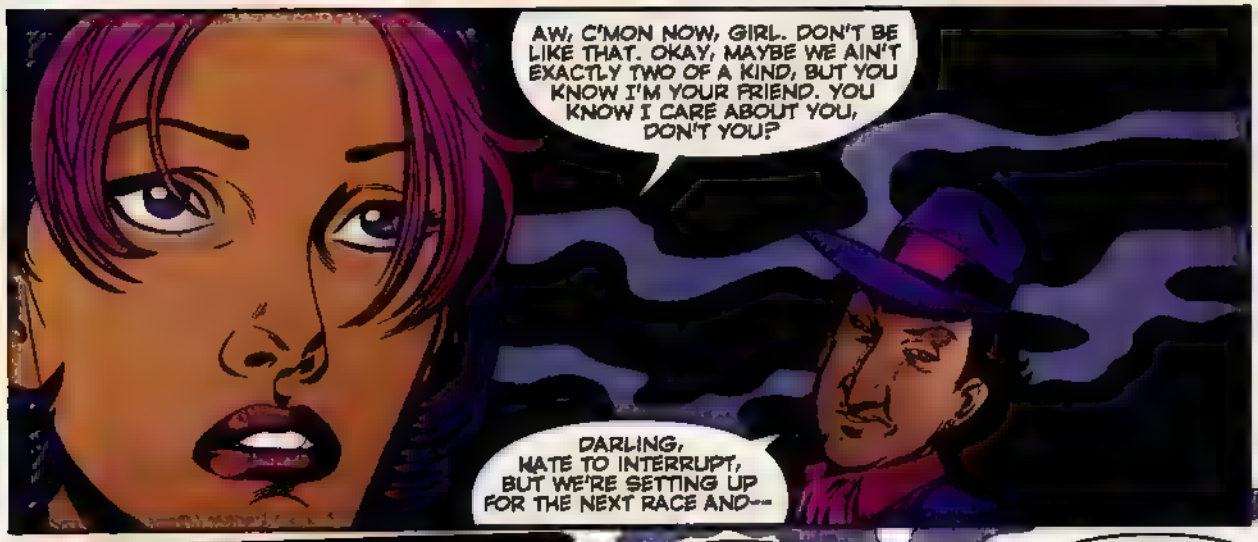
WHAT'S UP WITH THAT?

WELL, I MUST BE *VERY* DRUNK, BECAUSE I'M ACTUALLY GOING TO TELL YOU.

WHEN WE WERE IN NEW YORK--I MET SOMEBODY.

Y-YOU DID?
WOW! ME TOO!


I KNOW HOW YOU FEEL. YOU'RE LONELY, RIGHT? WANNA TALK ABOUT IT?
UHHH, SURE-- BUT I'M SURPRISED *YOU'D* WANT TO.


AW, C'MON NOW, GIRL. DON'T BE LIKE THAT. OKAY, MAYBE WE AIN'T EXACTLY TWO OF A KIND, BUT YOU KNOW I'M YOUR FRIEND. YOU KNOW I CARE ABOUT YOU, DON'T YOU?
DARLING, HATE TO INTERRUPT, BUT WE'RE SETTING UP FOR THE NEXT RACE AND--

BACK OFF, JACK!! CAN'T YOU SEE WE'RE HAVIN' A TALK HERE?!?!!

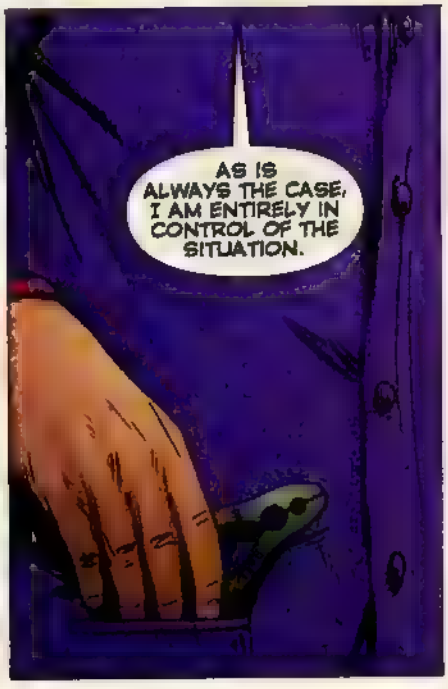
SO, YOU GOT A GIRLFRIEND? WHAT'S SHE LIKE?
WELL, SHE'S NOT A GIRLFRIEND-- REALLY. WE ONLY MET ONCE, BUT I FELT THIS CONNECTION, YOU KNOW?

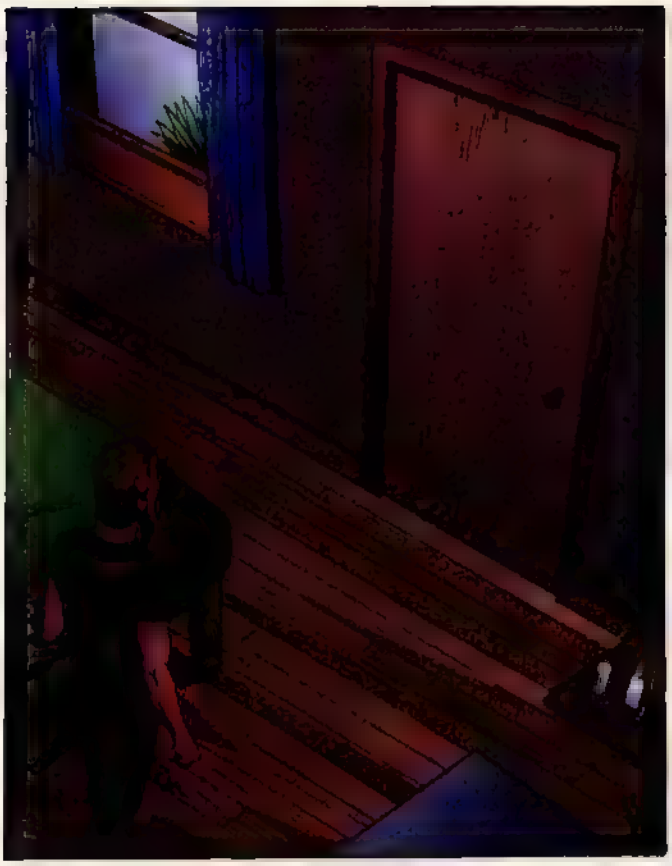
GOD, LISTEN TO ME. I SOUND LIKE A HIGH SCHOOL FRESHMAN, OR SOMETHING. THIS IS SO UNLIKE ME, HAVING AN IMPULSIVE CRUSH ON SOMEONE I BARELY KNOW.
THERE'S NOTHING WRONG WITH BEING IMPULSIVE. IT ALWAYS WORKS FOR ME.

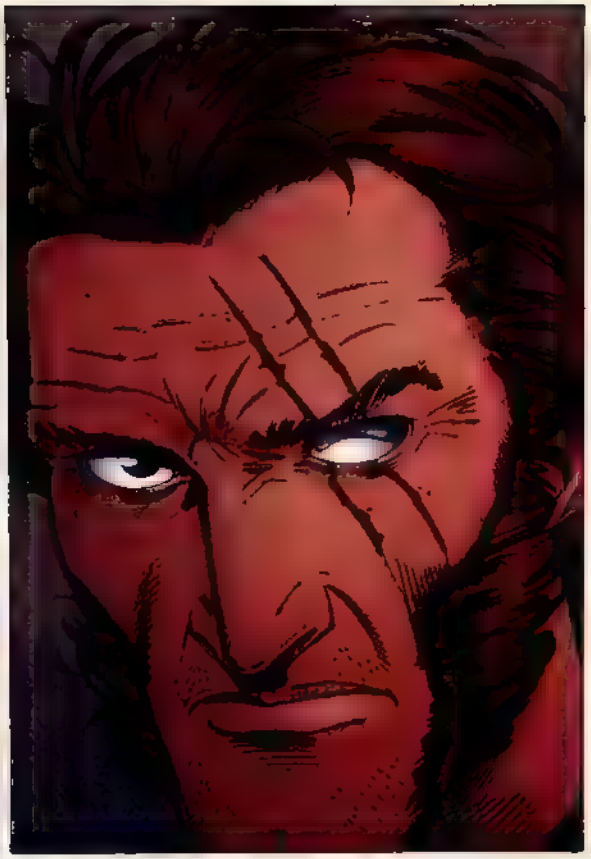
WELL, USUALLY.
BUT COME ON, ADMIT IT. LETTING YOURSELF GO, LETTING YOUR EMOTIONS CARRY YOU AWAY, IT'S KINDA FUN FOR A CHANGE, ISN'T IT?
DUFF BEER

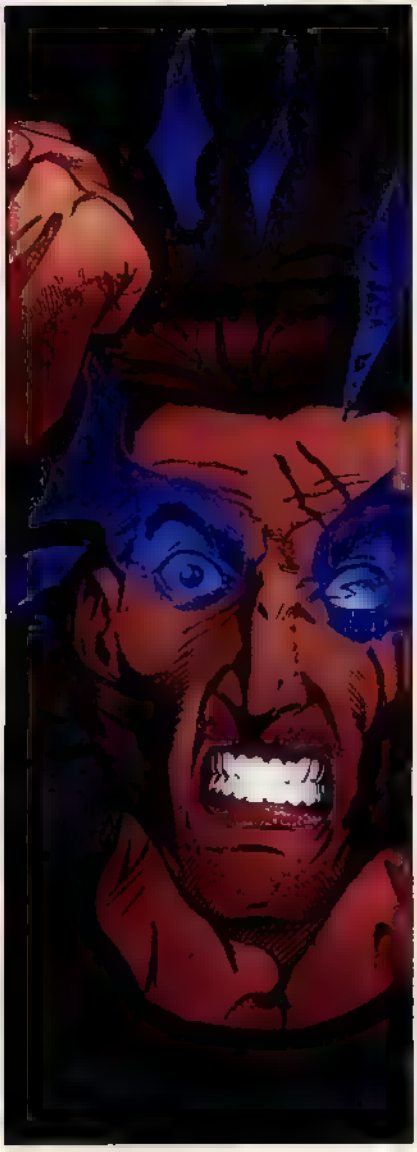
YES.
IT IS.
SO, YOU SAID *YOU* MET SOMEONE?

T'ANKS FER INVITIN' LITTLE LADY LUCK OVER THERE TO THE GAMES, LARRY. SHE'S WIPIN' ME OUT.
NOW YOU SEE, MOE, THIS SORT OF TALK, THIS LACK OF FAITH YOU HAVE IN ME, IT IS EXACTLY THAT WHICH MAKES IT IMPOSSIBLE FOR US TO BE ANYTHING MORE THAN MERE BUSINESS ASSOCIATES.


AS IS ALWAYS THE CASE, I AM ENTIRELY IN CONTROL OF THE SITUATION.



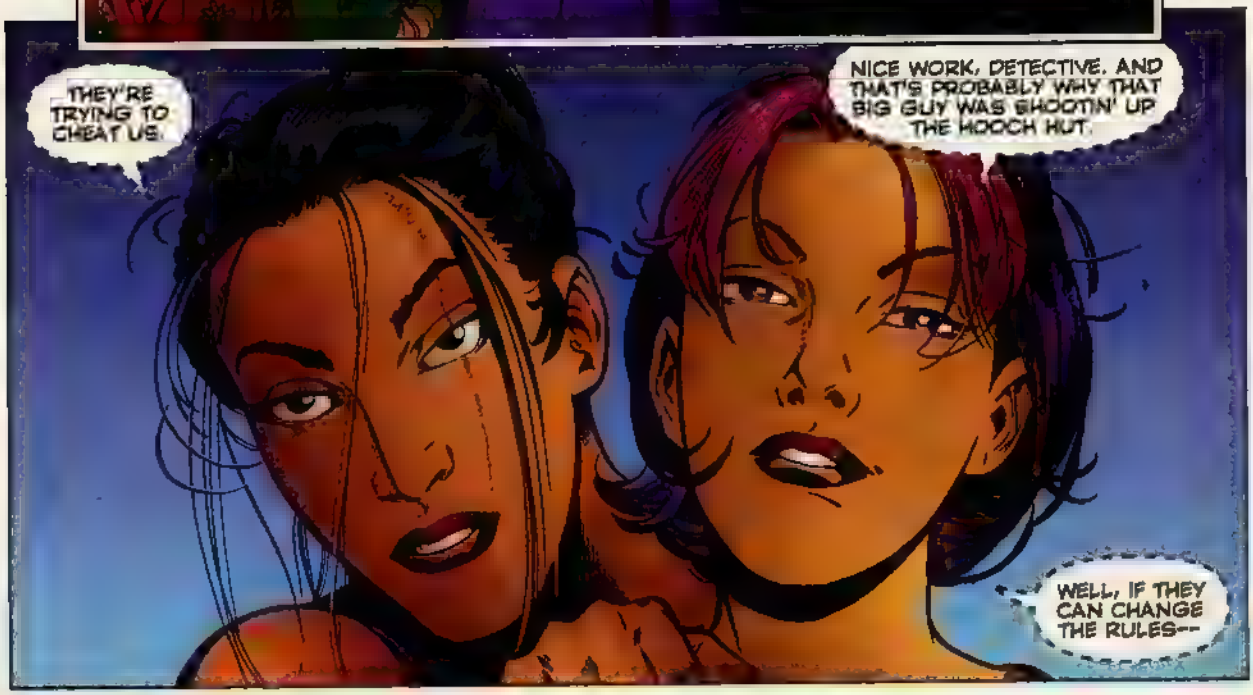




DEAR ROXY, SINCE YOU WERE OTHERWISE ENGAGED, I PLACED YOUR WAGER FOR YOU.
ALL YOUR WINNINGS, IF THAT'S AGREEABLE.
FINE BY ME, LARE. ISN'T LIKE MY LITTLE POWERHOUSE IS GONNA START LOSING NOW.

ROCKY!!
WHAT HAPPENED TO YOUR LEG, PAL? JEEZ, HE CAN'T RACE LIKE THIS.

BACKING OUT AFTER PLACING A BET, ARE WE? OH DEAR, DEAR, DEAR, DEAR, DEAR. THIS WILL NOT SIT AT ALL WELL WITH THE RACING COMMISSION.
WILL IT, MR. COMMISSIONER?
NO. IT WON'T.


THEY'RE TRYING TO CHEAT US.
NICE WORK, DETECTIVE. AND THAT'S PROBABLY WHY THAT BIG GUY WAS SHOOTIN' UP THE HOOCH HUT.
WELL, IF THEY CAN CHANGE THE RULES--

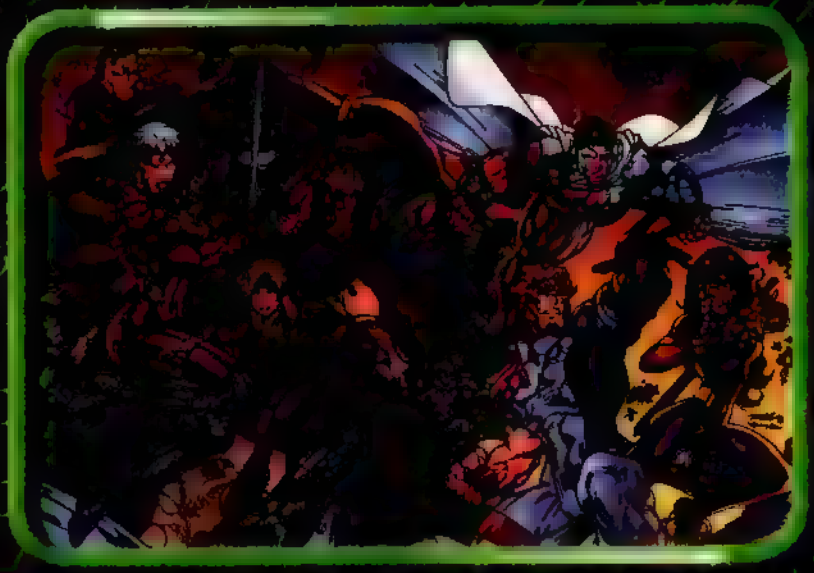
"--SO CAN WE."
GO, ROCKY, GO!!!
THE WINNAH, AND STILL CHAMPEEN...
HIS FEET! THEY AIN'T EVEN TOUCHIN' THE GROUND. AND WHERE'D THAT WIND COME FROM?

NICE DOING BUSINESS WITH YOU FOLKS. AND DON'T YOU WORRY, I'LL GIVE YOU ALL A CHANCE TO WIN YOUR MONEY BACK *REAL* SOON LIKE, 'KAY?

YEAH. SURE. HOW 'BOUT RIGHT NOW?

LADIES AND GENTLEMEN--AND LARRY--YOU JUST #@*&ED WITH THE WRONG GALS.

WILDSTORM NEWS



WildC.A.T.S #50 COMMEMORATIVE POSTER

This big 36"x24" poster features Jim Lee's stunning wraparound cover artwork from WildC.A.T.S #50. WildC.A.T.S fans past, present and future are going to want this, so check with your comic store and make sure they've got enough on order!

WILDSTORM EDITORIAL

You never know what you're likely to run into in the oddly-shaped halls of Homage Studios (as an aside to those of you who don't already know, Homage Studios is what we call the place we work, and WildStorm Productions is the public identity of our main comic line, but not our corporate name, which is Regis Entertainment, Inc. Straight? Good!). Just the other day, there were reports of an unfamiliar man in a Hawaiian shirt, telling jokes and hanging out with Jim Lee's kids. A little investigation revealed that this unexpected visitor was none other than fan faux-writer Scott Lobdell, visiting the Coast from his Eastern digs and meeting with Jim Lee, Travis Charest, Richard Friend, Editor-in-Chief Scott Dunbier and WildC.A.T.S editor Rachelle Brissenden about the all-new WildC.A.T.S series they'll be sending our way late this year. They've got some great ideas for everyone's favorite interplanetary visitors, so brace yourselves for some intriguing changes.

Of course, there's still the existing WildC.A.T.S, Covert Action Teams book, and June brings the 50th all-star issue of it. Just take a look at these creative teams: James Robinson, Jim Lee, and Scott Williams; Alan Moore, Travis Charest, and JD; Brandon Choi, Jonathan Peterson, Ed Benes, and Al Vey. It's a special 32 pages of incredible story that brings a close to the current incarnation of the WildC.A.T.S, and sets the team up for even greater adventure in the new series to come! Don't miss it on June 17th!

JUNE RELEASES

WILDSTORM

DV8 #19
Gen 13 #30
StormWatch #8
WetWorks #41
WildC.A.T.S #50
WildCORE #6
Gen 13 #5
Gen 13 Bootleg #19
Gen 13/Monkeyman & O'Brien #1
Jim Lee's C-23 #3
Resident Evil #2
WildStorm Archives Genesis: The #1 Collection

CLIFFHANGER

Battle Chasers #3
Crimson #2
Danger Girl #3

HOMAGE COMICS

Kurt Busiek's Astro City Vol 2 #16
Desperadoes: A Moment's Sunlight

JUNE'S JAUNTY JUNK

Jones Soda Assortment #2
Resident Evil Zombie T-Shirt
Spawn Playing Cards

CREDITS:

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WildStorm Production: Bonnie Bremner, Claudia Chong, Ryan Cline, Ron Comingue, Gene Coney, Ali Fuchs, Nic Jenkins, Thomas Long, Janet Mello, Dillon O'Brien. Editor-in-Chief: Scott Dunbier. VP of Foreign Publishing: Betty Varhies. VP of Marketing: Jeff Mariotte. President: John Nee. Publisher: Jim Lee.

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SAME TRICK WE' PULLED WITH ROCKY?
YOU GOT IT. I TURN OFF THE GRAVITY IN THIS ROOM--
--AND *YOU* START BLOWIN' THINGS AROUND.
AND *THAT'S* FOR THAT STUPID HAIRCUT!

ALL RIGHT, YOU LITTLE HARPY. THAT WILL BE QUITE ENOUGH.

NOW HAND OVER THE CASH, OR I SHALL DELIGHT IN TURNING YOUR FRIEND'S HEAD INTO A BIG AND BLOODY WHISTLE.

SHOULD WE TELL HIM?
?!?
NAAAH! JUST SHOW HIM.

ZZZZZAPK

WELL, SO MUCH FOR KEEPING A LOW PROFILE.

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Dear Generation Gab,

The past couple of issues, quite frankly, haven't been my favorites. They seemed kind of dull, in fact. I don't know why, but I think issue #30 reverses the trend. This issue was more fun and more character-related. Gen[13] were never in any real mortal danger. They were just a pack of kids on the beach having fun, getting into some hijinks, and letting loose with the occasional teen angst. It's also good to see the events of the past not being ignored. The more subtle subplots have relied on character and not plot contrivances, which is good.

The addition of the paranoid guy on the beach really made it stand out. Gary Frank has proven time and again that he can do some wonderful slapstick comedy—see the Tangent Flash, for one. It's good to see him get another chance to draw a 'crazy' man.

Sincerely,

Augie De Blieck Jr.
North Haledon, NJ

Glad this one was more to your liking, Augie. Let us know what you thought of this issues sporting activities.

Yo,

I just want you WildStorm people to know the only reason I'm buying this book—and loving it—is the creative team, so don't dare change it. I was pretty irritated that John's other book went bye-bye, but he seems to have turned up the comedy juice on this issue to make up for it. There were plenty of laugh out loud moments for me, and that's very rare. Arcudi isn't just a funny guy, though. When Grunge gets a talking to from Burnout about his behavior with Freefall, we got to see a great moment of moral ambiguity and characterization, rare in comics. Grunge is a funny wild man, but his behavior, though entertaining, has its costs.

The other big part of my enjoyment of this book is the artwork by Gary and Cam, along with the color work. There is no cleaner penciler today than Frank, and Smith supports him perfectly. The coloring shows up great in the night time scenes, and on page seven, panel four, with the conspiracy nut's half-shadowed face! I am rarely one to buy a book for art, but I might even buy this if Arcudi weren't on it, if it meant art by this team.

Frank pulls off drawing beautiful people well. There are very few (if any) real women with Fairchild's proportions, yet when he draws the woman, she comes off very realistic. The scenes in this book did not come off salacious, as does so much other work over at Image (sorry to dump on you guys, and this may invalidate my chances for getting this letter published, but I calls 'em like I sees 'em).

Yours,

Rob Bowell
Via the Internet

Yeah, Rob, it was a *Major Bummer* about John's other creative effort going belly. Well, we'll just have to see about getting the talented Mr. Arcudi some more work.

Dear Gen[13] crew,

It looks like Arcudi, Frank and Smith have done it again. Another spectacular issue of Gen[13]! Before these guys came on board I was getting ready to drop what was once my favorite book. Now Gen[13] is #2 on my must-read list, right behind DV8.

What can I say about the story? At first I was worried that this would just be some "Evil Dead" rip-off with the kids fighting zombies. I should have know John wouldn't do that to us. What we got was a fun story with some genuine surprises. I never would have guessed those guys were Zombots or that Papa Geroux was just smuggling cigars. Oh, and the conspiracy nut guy was a great touch.

This issue also had some great characterization. I really want to see what will come of Bobby and Kat's little chat. It was also nice to see Lynch tone down that hard-line he'd taken recently. Still, I think some kind of confrontation between him and Kat is inevitable. I wonder what side Alex Fairchild will take if that happens.

I don't think this letter would be complete without some words about Gary and Cam's art. All I can say is that these guys RULE! I know not every Gen[13] fan likes their realistic style but I really do. Here's hoping those two stay for a long time! BTW, the variant cover by Steve Skroce rocked!

Well, keep up the great work and I'll be back next mouth!

Jason "Skyrocket" Talley
Skyrocket35@hotmail.com

P.S. Is there any truth to the rumor that there will be a crossover with DV8 soon? I hope so since I am a huge Deviants fan!

Things will continue to escalate, Jason. Next issue will showcase some major confrontations between a few characters—batten down the hatches! As for the much rumored Gen/DV8 crossover, keep reading this page for an announcement.

Dearest Gen[13] Crew,

Well, what can I say? Issue #30 was excellent, excellent work indeed. In my printed letter a couple issues back, I complained about the dark contrast in the artwork, especially when it comes to leg shots of people, especially the girls. While I still believe this to be true (no reason to wear a skirt if you can't see the leg, right?) the artwork is visually stunning! Gary and Cam are very talented. As for Arcudi, you have brought this title to a new level. The story is easy to follow, and I just can't wait to see where these troubled teens are going. Florida is a great place to be, and I am sure there will be many adventures there. I have a couple of questions if you don't mind:

1) Why did you guys make Roxy look like she was in a training bra in the bikini scenes?

2) Are we gonna get to see what Grunge really can do? His powers are so vague right now. Can he tap into mother earth herself and control the world?!?

3) Is every character going to see action figure likenesses?

4) Lastly, let's see the kids tangle with DV8 again!

Okay, sorry to complain, but don't worry, as long as Grunge doesn't fall in love with Bobby, make mine Gen[13]!

Mike Ginicola
New Haven, CT

But that's our next storyline, Mike! Okay, maybe not... Anyway, to get to your questions:

1) People have different proportions. Roxy happens to be a young woman who is petite. It would get kind of dull if every female form was the same, wouldn't it?

2) Not sure about that "control the world" stuff but Grunge has definitely been using his powers in more varied ways of late, including the scene in this very issue where he becomes ice.

3) Fairchild, Freefall, Grunge & Threshold are in the first batch. Future releases will be announced shortly.

4) Have a look at the response to the previous letter.

Hey Gen Gab people,

I just finished reading #30 and was horrified, shocked and flabbergasted to discover that Bobby had shaved his goatee! NO!! Bring it back! With it he looks just like a young musician; without it, he looks just like another wuss trying to be cool.

Okay now. Angry mob mentality aside. All of you guys deserve a twenty-one gun salute. You're doing an absolutely great job with Gen[13] and I hope you enjoy a long run on it.

I was raised on comic books starring certain mutants and one red and blue arachnid but recently became disgusted with the mundane colors and lack of creativity that keep happening with those other comics. So my first issue of Gen[13] was #25. I haven't really been with the comic for too long but already it is my favorite.

Recently I was able to dig Gen[13] #1 out of the back issues of the local comic shop, thinking that I would get to find out the origin of the kids and how they got together. Wasn't I surprised to find out that I didn't know jack about my Gen-active friends. Since, as far as I can tell, the Gen[13] miniseries is nigh impossible to find up here in Alaska; I have turned my attentions to collecting as much of the regular series as possible.

I have heard a lot of controversy; mainly over the Internet about how lame the book has become with the new creative team. In my eyes, that's a load of bull! Going through older issues and comparing them to the new stuff I discovered that I like either one. That could mean either I'm not particularly bright or I have poor taste, but hey I do like it.

I also have a few comments on the story and characters. Roxy and Grunge are my favorite characters because I relate to them more than the rest of the team, being sixteen myself. But I don't really care for the idea of them going together. They're too much alike. As odd and unlikely as it seems, I would much prefer to see Grunge actually getting somewhere with Caitlin because they are so different. I liked getting to see Roxy's stepmom, it seemed like they were so alike.

I leave you now with these questions:

1) Will we be seeing our mute buddy Isaiah again in the near future?

2) Why do Roxy and her stepmom look so alike?

3) What's the deal with Kat and Lynch?

Later dudes,

Dan Calkins
Anchorage, AK

Now, Dan, a guy has the right to try new looks, right? Bobby shaved the little thing off but that doesn't mean it won't show up again. As for getting the mini-series, it shouldn't be too tough. It's been reprinted in a TPB a few times and should be easy for your local comic shop to order. And now for your questions:

1) No immediate plans but I wouldn't be surprised to see the enigmatic Isaiah return.

2) Coincidence?

3) The events that transpired when Kat went to the future had a lasting effect on her feelings for Lynch. Check out the next issue to see how things develop.

Congratulations to Dan & Jill Garrity on the recent birth of their son. Owen William Garrity was born on May 25th, coming in at a respectable 6 pounds, 5 ounces, and is certain to follow in his fathers footsteps as a loyal Gen[13] reader.

NEXT ISSUE

THE WINDS OF CHANGE!